

## TEAM ROSTER

1) Each team will have a minimum of 7 players

### 2) SENIOR-MASTER

a) Each team must consist of players from Senior (35 to 44 years old) and Master (45 years or older).

a) At any given time during the game you must have at least 1 Master player on the floor at all times

b) In the event that a team do not have an available Master player, that team can play 4 players from their available players. This will result in 4-men team against a 5-men team of the opposing team

c) In the event that both teams do not have an available Master player, both teams can 5 players from their available players

d) A five minute grace period will be allocated at the beginning of the game in order for teams to assemble

e) Any violation of the above is subject to forfeiture of the game

### 3) OPEN

a) Each team must consist of players from Juvenile (17 to 19 years old), and Open (20 to 34 years old).

f) In the event that a team does not have enough players, that team can play a combination of 4 players from their available players. This will result in 4-men team against a 5-men team of the opposing team

g) In the event that both teams do not have not have enough players, both teams can play a combination of 4 players from their available players

h) A five minute grace period will be allocated at the beginning of the game in order for teams to assemble

i) In the event a team does not have enough players (3 or less), both teams may discuss to pick up random players from the other teams and if both teams agree its fair game. Otherwise, if both teams do not agree, the team with less players (3 or less) is subject to forfeiture of the game. An exhibition game will be played during this time.

j) Any violation of the above is subject to forfeiture of the game

4) Only players whose names are on the team rosters are allowed to participate. If a player not listed on the team roster participates then the team will be forced to forfeit the game. An exhibition game will be played during this time.

## FOULS

5) Once a player obtains five fouls, he or she is out of the game.

6) Seven fouls per team are allowed in each half, after the seventh foul this will result in 1 on 1 foul shot. After the 10TH team fouls it will be an automatic two foul shots.

7) There will be 1 or 2 referees for each game. The scheduled game will be played even if only one referee is present.

8) In case both referees are no show, each team can provide a volunteer referee (player(s) from another team or volunteer audience) to act as the official referee

9) Only the team captains will be allowed to discuss matters during the game with the referee(s)

## GAME TIME MANAGEMENT

10) Game time will start at the scheduled start time, tardiness will not be tolerated

11) A technical foul will be given to the team calling for a time-out when they have used all their time-outs

12) Games will consist of 2 twenty minute halves.

a) The first and second half is running time except the last two minutes of the second half

b) There will be two minute half time break

c) Each team is allowed 2 thirty second timeouts each half

d) Time-outs not used in the first half do not accumulate

13) If the game is tied at the end of the regulation time.

a) Two minute overtime periods will be played.

b) If the game is still tied after the first overtime, one minute double overtime will be played until a team has won the game.

c) Overtime will have a stop time at every whistle.

## JUMP BALL

14) A jump ball will always be given to the defending team in the situation after the jump in the first half

## SCORING

15) There will be a three point line

16) Every shot taken inside the 3 point line is worth two points except the foul shots which count as one point each

#### OTHER

17) Foul language and or harassment will NOT BE TOLERATED. The result is a technical foul and immediate ejection from the game. A technical foul is counted as a personal foul

18) Fighting will result in immediate ejection of that or those individuals from the game and will carry a 1-game suspension. A second offense will result in the removal from the league. Any team displaying constant rough type of play may be ejected from the league as a whole.

19) No jewelry, hats or bandannas are allowed to be worn during any games

20) All players must wear the same colour jersey (black or white)

a) The jersey or the short should have a number

b) Home team wears white and visiting team wears black

#### **TIE BREAKERS - TWO WAY TIE**

If a tie exists between two teams at the completion of the regular schedule, the rankings will be determined by number of wins minus number of losses is how we will rank the teams. The team with the highest points will be ranked 1st, second highest will be ranked 2nd, and so forth. The team with the lowest points will be ranked last.

Team A (10) vs Team B (5) -- Team A win +5, Team B -5

Team C (8) vs Team D (4) -- Team C win +4, Team D -4

RANKINGS - (1ST) TEAM A, (2ND) TEAM C, (3RD) TEAM D, (4TH) TEAM B

TEAM A- 2W & 2L

W 45-35 (+10)

W 25-20 (+5)

L 35-38(-3)

L 25-29(-4)

TOTAL WINS (15) - TOTAL LOSSES (7) = 8